

Procedure

1. Warm the language up first. Ask two or three students what they do every morning, then ask what somebody else in the room does, so the third person -s is already activated.
2. Divide the class into groups of 2 to 4, using the [Random Team Picker](#) if you would rather not assign them by hand. Give each group a board and a die, or use the [Dice Roller tool](#) on a shared phone or tablet.
3. Sort out tokens before you start, one per player. Students can tear a small square of paper and write their initials on it.
4. Explain the rules. Roll, move, then do what the square says. Most squares ask students to say something. Six squares print a question, which the player reads and answers. Four squares are action squares, followed right away.
5. Monitor and support as they play. Circulate between groups to catch errors and to note good sentences worth sharing later. Let the group correct each other first before you step in.
6. The first player in each group to reach FINISH wins. Early finishers can play a second lap, giving a different answer each time, or help another group.
7. Finish with class feedback. Put the errors you noted on the board and correct them together, then invite a few students to repeat their best sentence for the group.

Level

A1 - Beginner (Basic User)

Time

20 - 25 minutes

Aim

To give students freer speaking practice producing present simple sentences about daily routines, food and the people around them, covering affirmatives with the third person -s, negatives with don't and doesn't, and short answers, in a game-based format.

Activity Type

Board game: speaking (production) and accuracy practice, groups of 2-4.

Preparation

Print the board (page 2), one per group of 2-4. Each square includes its own task.

One die per group, or use the [Dice Roller tool](#) on a shared phone or tablet.

Groups of 2-4 work best (3 or 5 is fine if numbers don't divide evenly). Use the [Random Team Picker](#) to split the class quickly.

Sort out tokens before you start, one per player. Students can tear a small square of paper and write their initials on it.

20. Say one thing you don't do on Monday morning. 	21. What time do you go to bed?	22. Switch places with the last player. 	Finish
19. Where do you go on Saturday evening?	18. Say one thing your best friend doesn't like.	17. Roll Again  x2	16. Say where your best friend lives. 
12. Say what time you get up. 	13. Say one thing your best friend doesn't eat.	14. Do you play soccer?	15. Say one thing you drink every day.
11. what time does your class starts?	10. What do you eat for lunch?	9. Move back 2 spaces.	8. Say one thing you don't do on Sunday. 
4. Do you like coffee? 	5. Miss a turn 	6. Say two things you do in the morning.	7. Say one thing your best friend likes.
3. Say one food you don't like.	2. Say one thing your mother does every day.	1. Say two things you eat for breakfast. 	Start